

Payroll Application [Element 4]

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1. Introduction

This payroll application allows you to enter a Job Title and the corresponding Rate of Pay. Then you add an Employee Name and Start the Calculations to determine the amount to pay according to the hours working.

The program consist of two main forms, one is called “Welcome” and the other “Payroll”. It also has an additional “About” form

2. The Forms

The program will start with the Welcome form, requiring the user to input the data. Only when data has been selected, the user is allowed to continue to the next form, where the calculation can be made.

The program also contains a “Add” form, intended to enter data on the Job Lists, but I did not know how to fully configure it, therefore it is hidden and the button that will show it up is disabled.

The Welcome Form

In this form there are two lists, one for Job Titles and the other for the Employees. Each one of the list have got a ‘add’ button on the top where the user has to click in order to input the data.

Payroll Application [ACME Corporation]

File Edit Job Title Edit Employee Help

Payroll Application [ACME Corporation]

Job Titles List

Job Title	Rate of Pay
ICT Technician	£5.00
Network Manager	
ICT Technician	
Assistant ICT Technician	

Employees List

Employee Name
Peter Jackman
Lisa O'Keeffe
Martin Kent

The Pay roll from

In this form the data that the user selected in the previous form is transferred and appears as greyed out.

The user is required to confirm the rate of pay that is grey out, enter the number of hours worked, select a date and then start the calculations for that particular date.

This form displays the calculations made for the date selected and also the sum of the total of calculations made for the other worked dates.

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File Edit Help

Payroll Application [ACME Corporation]

Job Title Selected: ICT Technician Rate of Pay: £5.00 Employee Name Selected: Martin Kent

Confirm Rate of Pay: 5

Enter Number of Hours: 12

Calculations for day: Monday

Select Day Worked: Monday

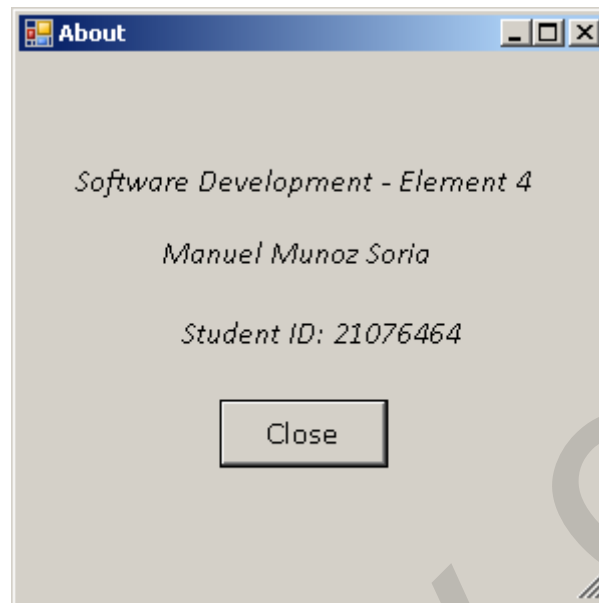
Emergency Taxes is 40%

Calculations for day: Monday	
Overtime Hours:	4
Overtime Rate:	7.5
Basic Pay:	40
Overtime Pay:	30
Gross Pay:	70
Taxes:	28
Net Pay:	42

Total Calculations:	
Basic Pay:	40
Overtime Pay:	30
Gross Pay:	70
Taxes:	28
Net Pay:	42

The About Form

This form displays the credits and version of the program



3. Program Structure

In order to share data among the forms, the program contains a module called “Data”, where I declared the items that will be transferred from the “Welcome” form to the “Payroll” form.

The items declared involved the Job Titles list and the Employees List.

The program will open with the Welcome form, expecting the user to input the details of the data needed. Validation entries are made in the ‘Add’ button of the Job Title, in order to ensure that the Rate of Pay is a number.

Each one of the lists contains a top menu called “Edit Job Title” and “Edit Employee”. Only the Amend for the Job Title and the Delete for both lists are working in these menus. The other ones will be configured on a later version of the program.

The “File” menu also contains option to “Open” and “Save As” files, but they are not yet configured as I did not know how to do it well. The Exit button is working, displaying a message of confirmation before leaving the application.

After the user has selected on item in both the Job Lists and the Employee list, he/she is allowed to click on the “Start Calculations” button and go to the Payroll form where the calculation are made for the data selected. There are several validations made on this form in order to prevent the user for entering wrong or invalid data, like character instead of numbers for the number of hours worked.

4. Program Operation

The main program operation, the nutshell of it, is based in the payroll form, particularly in the “Add Pay and Continue” button. After the user click on this button, the date is being validated, ensuring that there is only numbers in the Rate of Pay, that a date has been selected and the following validations are made for the hours worked:

- Ensure the input is only numbers
- Ensure the input is not negative
- Ensure the input does not contain decimals
- Ensure the input is lower than 16

Then, in sequence, the “Add Pay and Continue” button start calculating the basic pay, then the gross, taxes and net pay, then the overtime calculations and finally it display all the items in the form in the corresponding string fields.

Right at the end, the button clear the inputted field, leaving them ready for the next input, and one last crucial step is to add the items just added to the memory, where the data accumulates every time the user input more figures.

This memory location is created when opening the form and set to ‘zero’ when the form loads.

5. Main Procedures Explained

For the Welcome form, one of the main subroutines is the Job Titles, where the integer “indexJobTitle” index the items. The Rate of Pay is created on a array of 21 members only (20 plus 0) and is display in its corresponding field with the pound sign (£). Only after at least one item is entered in the Job List, the Amen button becomes enabled.

The other major subroutine of this form is the lstEmployees array, where the integer “intIndexEmployee” helps keeping track of the item selected that will be called upon going to the Payroll form. In the add button for the employee, there is a validation that ensures no blank name can be entered.

The final bit of the Welcome Form, is the “Start Calculations” button, that ensure one item have been selected on every list, closing the welcome form and opening the Payroll form only if it is true that items have been selected.

The Payroll form starts by declaring variables and then set the memory allocated to zero. It also disables menus that I do not know yet how to configure, and show up in greyed out fields the index transferred from the Welcome form. These indexes are the items selected by the users, and they can be moved from one form to the other thanks to the module data where these items have been declared for public use.

The Payroll form also contains a string called lstDates, where I manually entered the dates as a collection of items using the Graphical Interface of Visual Basic Studio.

The main subroutine of this form is the bntNetPay button, which I have explained in the Program Operation section of this document.

6. The Code

- **Module Data**

Module Data

```
'Declare items for Job Titles List
Public sngRatePay(20) As Single
Public strJobTitle As String
Public indexJobTitle As Integer
Public nItems As Integer

'Declare items for Employees List
Public lstEmployees As Array
Public intIndexEmployee As Integer
Public strEmployee As String
```

End Module

- **Welcome Form Code**

Public Class frmWelcome

```
Private Sub Welcome_Load(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles MyBase.Load
```

```
'Focus cursor on Job Title
txtJobTitle.Focus()
'Disable Amen menus
mnuAmendJobTitle.Enabled = False
mnuAmendEmployee.Enabled = False
'Disable Add menus untill I know how to code them
mnuAddJobTitle.Enabled = False
mnuAddEmployee.Enabled = False
```

End Sub

```
Private Sub lstJobTitles_SelectedIndexChanged(ByVal sender As System.Object, ByVal
e As System.EventArgs) Handles lstJobTitles.SelectedIndexChanged
```

```
'Index the Job Title selected
indexJobTitle = lstJobTitles.SelectedIndex
'Display the selection of Job Titles in text boxes
If indexJobTitle >= 0 Then
    strJobTitle = lstJobTitles.Items.Item(indexJobTitle)
    txtJobTitle.Text = strJobTitle
    txtRatePay.Text = Format(sngRatePay(indexJobTitle), "£0.00")
End If
mnuAmendJobTitle.Enabled = True
```

End Sub

```
Private Sub btnAdd_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles btnAddJobTitle.Click
```

```
'Add the Job Title
lstJobTitles.Items.Add(txtJobTitle.Text)
If IsNumeric(txtRatePay.Text) = False Then
    MsgBox("Please input only numbers in the Rate of Pay field")
    txtRatePay.Focus()
Else
    'Add price to the array
    sngRatePay(nItems) = CSng(txtRatePay.Text)
    nItems = nItems + 1
End If
'clear the text fields
txtJobTitle.Clear()
```

```

txtRatePay.Clear()

End Sub

Private Sub mnuAdd_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles mnuAddJobTitle.Click
    frmAdd.ShowDialog()
End Sub

Private Sub mnuAmend_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles mnuAmendJobTitle.Click

    'Determine the product selected
    indexJobTitle = lstJobTitles.SelectedIndex

    'display the items so that you can change them
    strJobTitle = CStr(txtJobTitle.Text)
    sngRatePay(nItems) = CSng(txtRatePay.Text)

    'and now puts them back in memory
    sngRatePay(indexJobTitle) = sngRatePay(nItems)
    lstJobTitles.Items(indexJobTitle) = strJobTitle

End Sub

Private Sub mnuDelete_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles mnuDeleteJobTitle.Click

    'Remove and validate that Job Title is selected
    With lstJobTitles
        If .SelectedIndex < 0 Then
            MsgBox("Please select Job Title to remove")
        End If
        If .SelectedIndex >= 0 Then
            If MsgBox("Are you sure you want to delete this Job Title?",
MsgBoxStyle.OkCancel, "Yes") = MsgBoxResult.Ok Then
                .Items.RemoveAt(lstJobTitles.SelectedIndex)
            End If
        End If
    End With
End Sub

Private Sub lstEmployees_SelectedIndexChanged(ByVal sender As System.Object, ByVal
e As System.EventArgs) Handles lstEmployees.SelectedIndexChanged

    'Display values on the employee list
    intIndexEmployee = lstEmployees.SelectedIndex
    If intIndexEmployee >= 0 Then
        strEmployee = lstEmployees.Items.Item(intIndexEmployee)
        txtEmployee.Text = strEmployee
    End If
    txtEmployee.Clear()

End Sub

Private Sub btnAddEmployee_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles btnAddEmployee.Click

    'Add and validates that blank employee cannot be entered
    If txtEmployee.Text = "" Then
        MsgBox("Please enter the name of the employee")
        txtEmployee.Focus()
    Else
        lstEmployees.Items.Add(txtEmployee.Text)
        txtEmployee.Clear()
    End If

End Sub

Private Sub mnuDeleteEmployee_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles mnuDeleteEmployee.Click

    'Remove and validate that Employee is selected
    With lstEmployees
        If .SelectedIndex < 0 Then
            MsgBox("Please select Employee to remove")
        End If
        If .SelectedIndex >= 0 Then

```

```

        If MsgBox("Are you sure you want to delete this Employee?",
MsgBoxStyle.OkCancel, "Yes") = MsgBoxResult.Ok Then
            .Items.RemoveAt(lstEmployees.SelectedIndex)
        End If
    End If
End With

End Sub
Private Sub btnToPayroll_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles btnToPayroll.Click

    If lstJobTitles.SelectedItem = "" Then
        MsgBox("Please select a Job Title from the list to continue")
        lstEmployees.Focus()
    ElseIf lstEmployees.SelectedItem = "" Then
        MsgBox("Please select an Employee from the list to continue")
        lstEmployees.Focus()
    Else
        My.Forms.frmPayroll.Show()
        Me.Hide()
    End If

End Sub

Private Sub ExitToolStripMenuItem_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles ExitToolStripMenuItem.Click

    Dim msg As String
    Dim style As MsgBoxStyle
    Dim response As MsgBoxResult
    msg = "Are you sure you want to to EXIT the Application?"
    style = MsgBoxStyle.YesNo
    response = MsgBox(msg, style)
    If response = MsgBoxResult.Yes Then
        Me.Close()
        My.Forms.frmPayroll.Close() 'Close both forms if YES
    Else
        ' Do nothing if NO
    End If

End Sub

Private Sub AboutToolStripMenuItem_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles AboutToolStripMenuItem.Click
    frmAbout.ShowDialog()
End Sub
End Class

```

- **Payroll Form Code**

```

Public Class frmPayroll
    'Declare global variables needed for the program
    Dim intIndexDate As Integer

    'Declar global variables needed for the total calculations stored in Memory
    Dim intMemBasicPay, intMemOverTimePay, intMemGrossPay, intMemNetPay As Integer
    Dim sngMemTaxesPay As Single

    Private Sub frmMain_Load(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles MyBase.Load
        'Disable menus untill I know how to configure them
        mnuOpen.Enabled = False
        mnuSave.Enabled = False
        mnuClose.Enabled = False
        mnuNew.Enabled = False
        mnuAmend.Enabled = False
        mnuDelete.Enabled = False

        'Set to zero the value of the global variables stored in Memory
        intMemBasicPay = 0
        intMemOverTimePay = 0
        intMemGrossPay = 0
        sngMemTaxesPay = 0
    End Sub
End Class

```

```

intMemNetPay = 0

'Show selected items from welcome form
txtEmployeeSelected.Text = CStr(strEmployee)
txtJobTitleSelected.Text = CStr(strJobTitle)
'txtRatePaySelected.Text = CStr(sngRatePay(indexJobTitle))
txtRatePaySelected.Text = CStr(Format(sngRatePay(indexJobTitle), "£0.00"))

End Sub

Private Sub lstDates_SelectedIndexChanged(ByVal sender As System.Object, ByVal e
As System.EventArgs) Handles lstDates.SelectedIndexChanged
    Dim strDate As String
    'Index the dates
    intIndexDate = lstDates.SelectedIndex
    If intIndexDate >= 0 Then
        strDate = lstDates.Items.Item(intIndexDate)
        txtDate.Text = strDate
    End If
End Sub

Private Sub btnNetPay_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles btnNetPay.Click
    'Declare items needed for calculations of net pay
    Dim sngRatePayConfirm, sngOverTimeRate, sngTaxesPay As Single
    Dim intNoHours, intBasicHours, intOverTimeHours, intBasicPay, intOverTimePay,
intGrossPay, intNetPay As Integer
    'Declare items needed for calculations of overtime
    Dim intTotalBasicPay, intTotalOverTimePay, intTotalGrossPay, intTotalNetPay As
Integer
    Dim sngTotalTaxesPay As Single

    'Start validation of input data
    If sngRatePayConfirm = sngRatePay(indexJobTitle) Then

    ElseIf IsNumeric(txtRateOfPay.Text) = False Then
        MsgBox("Please input only numbers in the Rate of Pay field")
        txtRateOfPay.Focus()
    ElseIf IsNumeric(txtNoHours.Text) = False Then
        MsgBox("Please input only numbers in the Number of Hours field")
        txtNoHours.Focus()
    ElseIf Fix(CSng(txtNoHours.Text)) <> (CSng(txtNoHours.Text)) Then
        MsgBox("Please DO NOT put decimals in the Number of Hours field")
        txtNoHours.SelectAll()
        txtNoHours.Focus()
    ElseIf lstDates.SelectedItem = "" Then
        MsgBox("Please select a Date")
        txtDate.Focus()
    Else
        'Start to display input values
        sngRatePayConfirm = CSng(txtRateOfPay.Text)
        intNoHours = CInt(txtNoHours.Text)

        'Start validating overtime, hours worked and basic pay
        If intNoHours <= 0 Then
            MsgBox("Please ensure number of hours is a positive number")
        ElseIf intNoHours <= 8 Then
            intOverTimeHours = 0
            sngOverTimeRate = 0
        ElseIf intNoHours >= 8 Then
            intBasicHours = 8
        ElseIf intNoHours > 16 Then
            MsgBox("It is illegal to work more than 16 hours a day. Please check
the hours and try again")
            intNoHours = 0
            sngOverTimeRate = 0
        End If

        If sngRatePayConfirm < -1 Then
            MsgBox("Please ensure Rate of Pay is a positive number")
        Else
            intOverTimeHours = intNoHours - 8
            sngOverTimeRate = sngRatePayConfirm * 1.5
        End If

        'Start calculating Basic Pay
        intBasicPay = intBasicHours * sngRatePayConfirm

```



```

'Start calculating Overtime
intOverTimePay = intOverTimeHours * sngOverTimeRate

'Start calculating Gross Pay, Taxes and Net Pay
intGrossPay = intBasicPay + intOverTimePay
sngTaxesPay = intGrossPay * 0.4
intNetPay = intGrossPay - sngTaxesPay

'Display overtime calculations
txtOverTimeHours.Text = CStr(intOverTimeHours)
txtOverTimeRate.Text = CStr(sngOverTimeRate)

'Display the payments calculations
txtBasicPay.Text = CStr(intBasicPay)
txtOverTimePay.Text = CStr(intOverTimePay)
txtGrossPay.Text = CStr(intGrossPay)
txtTaxesPay.Text = CStr(sngTaxesPay)
txtNetPay.Text = CStr(intNetPay)

'Clear the input fields and focus on Rate of Pay
txtRateOfPay.Clear()
txtNoHours.Clear()
txtRateOfPay.Focus()

'Start calculating the Totals by adding the memory values
intTotalBasicPay = CInt(intBasicPay)
intMemBasicPay = intMemBasicPay + intTotalBasicPay
intTotalOverTimePay = CInt(intOverTimePay)

intMemOverTimePay = intMemOverTimePay + intTotalOverTimePay
intTotalGrossPay = CInt(intGrossPay)
intMemGrossPay = intMemGrossPay + intTotalGrossPay
sngTotalTaxesPay = CSng(sngTaxesPay)
sngMemTaxesPay = sngMemTaxesPay + sngTotalTaxesPay
intTotalNetPay = CInt(intNetPay)
intMemNetPay = intMemNetPay + intTotalNetPay

'Display the Totals values
txtTotalBasicPay.Text = CStr(intMemBasicPay)
txtTotalOverTimePay.Text = CStr(intMemOverTimePay)
txtTotalGrossPay.Text = CStr(intMemGrossPay)
txtTotalTaxesPay.Text = CStr(sngMemTaxesPay)
txtTotalNetPay.Text = CStr(intMemNetPay)
End If

End Sub

Private Sub mnuExit_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles mnuExit.Click
    Dim msg As String
    Dim style As MsgBoxStyle
    Dim response As MsgBoxResult
    msg = "Are you sure you want to to EXIT the Application?"
    style = MsgBoxStyle.YesNo
    response = MsgBox(msg, style)
    If response = MsgBoxResult.Yes Then
        Me.Close()
        My.Forms.frmWelcome.Close() 'Close both forms if YES
    Else
        ' Do nothing if NO
    End If
End Sub

Private Sub mnuOpen_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles mnuOpen.Click
    FileOpen(1, "PayrollData.txt", OpenMode.Output)
End Sub

Private Sub AboutToolStripMenuItem_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles AboutToolStripMenuItem.Click
    frmAbout.ShowDialog()
End Sub
End Class

```

- **About Form Code**

```
Public Class frmAbout

    Private Sub btnClose_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles btnClose.Click
        Me.Close()
    End Sub
End Class
```